******AGILE SCRUM PRODUCT ROADMAP TEMPLATE – EXAMPLE**

**PHASES**

STREAM 1

STREAM 4

STREAM 2

STREAM 3

STREAM KEY

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|   |   | SPRINT 0 | SPRINT 1 | SPRINT 2 | SPRINT 3 | SPRINT 4 | SPRINT 5 | SPRINT 6 | SPRINT 7 |
|  |  | 1-Jun | 15-Jun | 29-Jun | 13-Jul | 27-JulMILESTONE00/00/00 | 10-Aug | 24-Aug | 7-Sep |
| Product  | Define product vision and strategy. |   |   |   |   |  TEXTTEXTTEXTTEXT |   |   |   |
| Team | Prioritize product backlog items. |   |   |  TEXT |   |   |   |   |   |
|  | Gather and analyze customer feedback. |   |   |   |  TEXT |   |   |   |   |
|  | Coordinate with stakeholders on product requirements. |   |  TEXT |   |   |   |   |   |   |
|  | Review and update product goals. |   |   |  TEXT |   |   |   |   |   |
| Project  | Develop sprint planning and timelines. |   |   |  TEXT |   |   |   |   |   |
| Management | Monitor sprint progress and adjust as needed. |   |   |  TEXT |   |   |   |   |   |
| Team | Facilitate daily stand-up meetings. |   |   |   |   |   |   |   |   |
|  | Manage resource allocation and workload. |   |  TEXT |   |   |   |   |   |   |
|  | Ensure cross-team communication and collaboration. |   |   |   |   |   |   |   |   |
| Development  | Implement new features from backlog. |   |   |   |   |   |   |   |   |
| Team | Conduct code reviews and refactoring. |   |   |   |   |   |   |   |   |
|  | Develop and integrate APIs. |   |   |   |   |   |   |   |   |
|  | Address technical debt and optimize performance. |   |   |   |   |   |   |   |   |
|  | Collaborate with UX and QA teams for feature integration. |   |   |   |   |   |   |   |   |
| User | Design user interface and experience prototypes. |   |   |   |   |   |   |   |   |
| Experience | Conduct user research and usability testing. |   |   |   |   |   |   |   |   |
| (UX) Team | Create and update design system components. |   |   |   |   |   |   |   |   |
|  | Collaborate with developers on UI implementation. |   |   |   |   |   |   |   |   |
|  | Iterate designs based on feedback and testing results. |   |   |   |   |   |   |   |   |
| Quality | Develop and execute test plans. |   |   |   |   |   |   |   |   |
| Assurance | Perform automated and manual testing. |   |   |   |   |   |   |   |   |
| Team | Identify, document, and track bugs. |   |   |   |   |   |   |   |   |
|  | Validate user stories against acceptance criteria. |   |   |   |   |   |   |   |   |
|  | Conduct regression testing after each build. |   |   |   |   |   |   |   |   |
| Cross- | Participate in sprint retrospectives and reviews. |   |   |   |   |   |   |   |   |
| Functional | Update documentation and user guides. |   |   |   |   |   |   |   |   |
| Tasks | Plan for upcoming sprints based on team feedback. |   |   |   |   |   |   |   |   |
|  | Coordinate with marketing and sales for product launch. |   |   |   |   |   |   |   |   |
|  | Conduct risk assessment and mitigation planning. |   |   |   |   |   |   |   |   |

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